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| Use case: Select Beverage |
| Brief description:  User is able to select a beverage he desires to purchase. |
| Primary actors:  User. |
| Secondary actors:  Machine. |
| Preconditions:  Coffee machine is online and in default state. |
| Main flow:   1. User taps on screen. 2. Beverage select menu appears. 3. User selects beverage. 4. User select amount of sugar. |
| Post conditions:   1. User is forwarded to payment interface. |
| Alternative flows:   1. Coffee machine’s resources are depleted. |

